

June 6, 2024 NCOWS National Match Long Range Rifle Side Match Rules

- SIGN UP:** Deadline to add additional calibers is 30 minutes prior to start of a particular caliber relay start time. You may sign up for all calibers at once, but the deadline will be observed. You must be physically present at the beginning of the scheduled start time for each caliber relay you intend to shoot. If you are signed up to shoot "Big Bore Lever" at 9AM; be there and ready at 8:45AM. If you show up at a later time and that caliber is finished, you will NOT shoot that caliber. A shooter at sign-up will be assigned a number in a relay of 6 shooters. Sign up will be open at 8:30 am at the Long Range Rifle Range. A brief safety meeting will begin at 8:45. A shooter may sign up for all choices then or observe the 30 minute sign up deadline. **All Shooters must be pre-registered on your entry form. No walk ups allowed.**
- | CALIBER | TIMES (Start times could be later or earlier.)
(We are pushing to be done at noon) | Distance |
|---------------------------------|---|--------------------------|
| Big Bore Lever | 9:00-9:45 | 200, 300, 400 yds |
| Big Bore Single(smks) | 9:45-10:30 | 300, 400, 500 yds |
| Buffalo Single Shot (BP) | 10:30-11:15 | 300, 400, 500 yds |
| Pistol Caliber | 11:15-12:00 | 100, 150, 200 yds |
- POSITION:** Seated on the ground or a seat no higher than 12 inches using cross sticks. So bring or borrow your cross sticks. All shooters on the same line and all cross sticks and gun muzzles outside the covered shelter.
- QUIET:** Things go a lot smoother when we run a quiet firing line. No talking under the shelter. If you need to talk, please exit the shelter. Respect to Shooter!
- SHOOT OFFS:** At the end of each caliber's relays. When it's over, it's over.
- QUALIFYING HIT:** A hit is required at each distance to continue to the next distance. Chain hits that move the target but do not print a bullet mark on the target will not be scored as a hit.
- QUALIFYING MATCH:** A match consists of 15 scored shots, 5 shots at each distance. 2 sighter shots at each distance is allowable, if needed. You must state if a sight-in or for score. Once a shot is accepted for score, the 5 scored shot counts.
- Richochets:** Bullets that mark the target will be scored as a hit. The spotter(s) should inform the shooter if the hit was probably a ricochet.
- TIME LIMIT:** A shooter has 2 timed minutes from being called to fire his shot. Be ready, but don't close the action until the official is about to call you for safety reasons.
- SPOTTERS:** One spotter for every two shooters. Spotting boards are in place along the shooters firing line. Hand held Lasers are used by the spotter to mark the shot for the shooter. The official spotter(s) are for the scorekeeper only. No hits/misses will be verbally called out for a shooter.
- SCOREKEEPER:** Calls the shooter and starts and controls the 2 minute time limit. Scorekeeper keeps score as dictated by the official spotter(s) whose decisions are final.
- SAFETY LIGHTS:** When the two flashing lights are on, no firearms are to be touched. There is one inside and one outside the shelter and they signal a downrange! **SAFETY IS PARAMOUNT!**